

Lab 5 Presentation Specification

1. Present the Abstract Factory Design Pattern:
 - Present an implementation of the design pattern (yes, you can use the wikipedia example)
 - Connect the implementation classes to the right participants of the design pattern
 - Explain the context when this pattern would be used
 - Recap the advantages and disadvantages of using this pattern

2. For the Observer and Iterator Behavioural Design Pattern:
 - We used the examples from wikipedia to implement this two patterns. Develop two java applications or other applications that achieve the same functionalities but without using the patterns.
 - Explain the contexts these patterns would be used.
 - Explain the advantages and disadvantages of using patterns