

## Computer Science COMP3420 (2010) – Tutorial Three

**Question 1.** Review the syntax in the definitions of *data cube* and *dimension* tables, can you give a concrete example?

**Question 2.** What is the lattice of data cube? what is the cuboid? what is the cuboid cells? and what is the base cell or aggregate cell?

**Question 3.** What is the *iceberg* data cube? what is the *Apriori* property? what is the *iceberg condition*?, and what is the *anti-monotonic* property?

**Question 4.** Given a data cube consisting four dimensions  $D_1, D_2, D_3$  and  $D_4$ , assume that the numbers of levels associated these dimensions are 10, 4, 3, and 15. How many cuboids do the data cube contain?

**Question 5.** Can you point out the differences between the Multi-way array aggregation algorithm and the BUC algorithm in terms of the data cube computation? in which case, which approach is preferable?

**Question 6.** When we apply the high OLAP minimal cubing approach for OLAP queries, which important aspects should be considered to trade-off the precomputed sub-data cubes and the on-the-fly datacube computation. Can you list them?

**Question 7.** Suppose that a base cuboid has three dimensions,  $A, B, C$  with the following number of cells:  $|A| = 1,000,000$ ,  $|B| = 100$ ,  $|C| = 1,000$ . Suppose that each dimension is evenly partitioned into 10 portions for chunking.

- Assuming each dimension has only one level, draw the complete lattice of the cube.
- If each cube cell stores one measure with 4 bytes, what is the total sizes of the computed cube if the cube is dense?
- State the order for computing the chunks in the cube that requires the least amount of space, and compute the total amount of main memory space required for computing the 2-D planes.

**Question 8.** Suppose that we would like to compute an iceberg cube for the dimensions,  $A, B, C$ , and  $D$ , where we wish to materialize all cells that satisfy a minimum support count of at least  $\theta$ , and assume that  $|A| < |B| < |C| < |D|$ . Show the BUC processing tree (which shows the order in which the BUC algorithm explores the lattice of a data cube, starting from *all*) for the construction of the above iceberg cube.