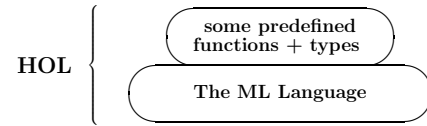


Higher Order Logic and ML

The HOL Mechanization of Higher Order Logic

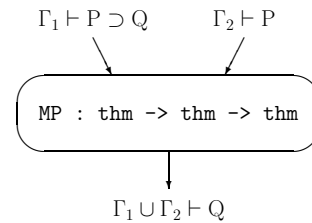
- The role of ML:



- How the logic is embedded in ML:

logic	ML data type
terms	:term
types	:hol_type
theorems	:thm

- Inference rules are ML functions:



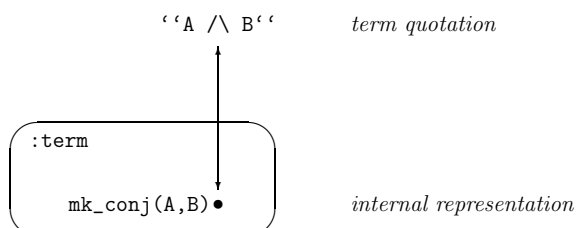
The ML Representation of Terms

- Terms are represented by values of the ML abstract data type :term.
- Term literals are written as follows:

```

- 'T ∧ F ==> T';
> val it = 'T ∧ F ==> T' : term
- '!b. (b=T) \\/ (b=F)';
> val it = '!b. (b = T) \\/ (b = F)' : term
- ('T', '3');
> val it = ('T', '3') : term * term
    
```

- The quotation parser and prettyprinter:



Ascii Notation for Terms

- The following transliteration is used:

logical notation	HOL notation
$\lambda x. M$	<code>'\x. M'</code>
$\forall x. P$	<code>'!x. P'</code>
$\exists x. P$	<code>'?x. P'</code>
$\exists! x. P$	<code>'?!x. P'</code>
$\epsilon x. P$	<code>'@x. P'</code>
$\neg x$	<code>'~x'</code>
$P \wedge Q$	<code>'P /\ Q'</code>
$P \vee Q$	<code>'P \\/ Q'</code>
$P \supset Q$	<code>'P ==> Q'</code>

- You can arrange to have logical notation on some workstations.

The ML Representation of Types

- Types are represented by values of the ML abstract data type `:hol_type`.

- Type literals in quotations:

```
- ``:bool``;  
> val it = ``:bool`` : hol_type  
  
- ``:num -> num``;  
> val it = ``:num -> num`` : hol_type
```

- The function `type_of`:

```
- type_of ``T \ F``;  
> val it = ``:bool`` : hol_type
```

- Displaying type information:

```
- show_types := true;  
> val it = () : unit  
  
- ``!b. b = T``;  
> val it = ``!(b :bool). b = (T :bool)`` : term  
  
- ``\x. x+1``;  
> val it = ``\x :num. x + (1 :num)`` : term
```

Type Inference and the Typechecker

- The system *infers* logical types:

```
- ``x + 1``;  
> val it = ``(x :num) + (1 :num)`` : term
```

The `x` must be `:num`, since `+` is `:num->num->num`.

- Terms must be well-typed:

```
- ``7 + T``;  
  
Type inference failure: unable to infer a type for  
the application of  
  
($+ :num -> num -> num) (7 :num)  
  
which has type  
  
num -> num  
  
to  
  
(T :bool)  
  
unification failure message: structural difference  
in types  
!uncaught exception  
!HOL_ERR
```

Warning: ML \neq Logic

- Do not confuse terms with ML programs:

```
- ``7 + 3``;  
> val it = ``7 + 3`` : term  
  
- 7 + 3;  
> val it = 10 : int  
  
- ``7`` + 3;  
! Toplevel input:  
! ``7`` + 3;  
! ^  
! |  
! Type clash: expression of type  
! int  
! cannot have type  
! term  
-
```

- Do not confuse ML types and logical types:

Derived Syntactic Forms

- Conditional expressions:

```
- ``(b => 1 | 2)``;  
> val it = ``b => 1 | 2`` : term
```

- Lists of logical type ('a)list:

```
- ``[1;2;3;4]``;  
> val it = ``[1; 2; 3; 4]`` : term
```

- Local bindings (let-terms):

```
- ``let x=1 and y=2 in x+y``;  
> val it = ``let x = 1 and y = 2 in (x + y)`` : term
```

- Paired quantifications:

```
- ``?(q,r). (k = (q * n) + r) /\ r < n``;  
> val it = ``?(q,r). (k = q * n + r) /\ r < n`` : term
```

Summary — Terms and Types

- HOL has the two ML data types:
 - `:term` — to represent logical terms
 - `:hol_type` — to represent logical types
- Quotation parser for term and type literals:
 - Term quotations: `‘‘A ==> B’’`
 - Type quotations: `‘‘:bool->bool’’`
- Parser and pretty-printer support:

conditionals	<code>‘‘(c => A B)’’</code>
lists	<code>‘‘[1; 2; 3]’’</code>
let-terms	<code>‘‘let x = 1 in x+y’’</code>
paired quantifiers	<code>‘‘!(x,y). P’’</code>
sets	<code>‘‘{1,2,3}’’</code> , <code>‘‘{x P}’’</code>
- Some built-in ML functions and values:
 - `type_of : term -> hol_type`
 - `show_types : bool ref`

Syntax Functions

- HOL provides *syntax functions* for
 - constructing terms and types
 - taking terms and types apart
 - testing the syntactic classes of terms and types
- For example:

```
- mk_comb ‘‘f:bool -> bool’’ , ‘‘x:bool’’ ;
> val it = ‘‘f x’’ : term

- dest_forall ‘‘!x. x ==> F’’ ;
> val it = (‘‘x’’ , ‘‘x ==> F’’ ) : term * term

- dest_forall ‘‘?x. x’’ handle e => Raise e ;
Exception raised at boolSyntax.dest_forall:
not a "!"

- is_var ‘‘x:bool’’ ;
> val it = true : bool
```

- The abstract data types `:term` and `:hol_type` are implemented by two sets of primitive syntax functions.

Primitive Syntax Functions: Types

- Syntax of types:
$$\sigma ::= \alpha \mid c \mid (\sigma_1, \dots, \sigma_n)op$$
- Syntax functions for types:

<code>mk_vartype ‘‘a...’’</code>	<code>= ‘‘:a...’’</code>
<code>mk_type("op", [σ₁, ..., σ_n])</code>	<code>= ‘‘(σ₁, ..., σ_n)op’’</code>
<code>dest_vartype ‘‘:a...’’</code>	<code>= ‘‘a...’’</code>
<code>dest_type ‘‘(σ₁, ..., σ_n)op’’</code>	<code>= ("op", [σ₁, ..., σ_n])</code>

`is_vartype :σ` iff `:σ` is a type variable

- Examples:

```
- dest_type (‘‘:bool’’);
> val it = ("bool", []) : string * hol_type list

- mk_type ("prod", [‘‘:bool’’ , mk_type("ind", [])]);
> val it = ‘‘:bool # ind’’ : hol_type

- is_vartype (‘‘:a’’);
> val it = true : bool

- is_vartype (‘‘:bool’’);
> val it = false : bool
```

Primitive Syntax Functions: Terms

- Term constructors:

<code>mk_abs(v, M)</code>	<code>= \v.M</code>
<code>mk_comb(M, N)</code>	<code>= M N</code>
<code>mk_const("c", :σ)</code>	<code>= c:σ</code>
<code>mk_var("v", :σ)</code>	<code>= v:σ</code>
- Term destructors:

<code>dest_abs \v.M</code>	<code>= (v, M)</code>
<code>dest_comb M N</code>	<code>= (M, N)</code>
<code>dest_const c:σ</code>	<code>= ("c", :σ)</code>
<code>dest_var v:σ</code>	<code>= ("v", :σ)</code>
- Term discriminators:

<code>is_abs M</code>	iff M is an abstraction
<code>is_comb M</code>	iff M is an application
<code>is_const M</code>	iff M is a constant
<code>is_var M</code>	iff M is a variable

- Examples:

```
- dest_abs ‘‘\A. A ==> B’’ ;
> val it = (‘‘A’’ , ‘‘A ==> B’’ ) : term * term

- mk_var ("x", ‘‘:bool’’);
> val it = ‘‘x’’ : term
```

Derived Syntax Functions

- There are derived syntax functions for some non-primitive terms:

```
- dest_forall  ``!A. A /\ B``;
> val it = (``A``, ``A /\ B``) : term * term

- mk_conj    (``A:bool``, ``B:bool``);
> val it = ``A /\ B`` : term
```

- Naming convention:

- prefixes: mk, dest, is
- roots: pair, list, cond
eq, neq, conj, disj, imp
forall, exists, select

- Hence, for example:

```
mk_conj : term * term -> term
is_conj : term -> bool
dest_conj : term -> (term * term)
```

Derived Syntax Functions

- Derived syntax functions are just ordinary ML programs:

```
- fun free_vars t =
  if (is_var t) then [t] else
  if (is_const t) then [] else
  if (is_comb t) then
    let val (l,r) = dest_comb t in
      union (free_vars l) (free_vars r)
    end else
  let val (x,b) = dest_abs t in
    subtract (free_vars b) [x]
  end;
> val free_vars = fn : term -> term list

- free_vars  ``A /\ B /\ C``;
> val it = [``A``, ``B``, ``C``] : term list

- free_vars  ``!A. B /\ A``;
> val it = [``B``] : term list

- free_vars  ``let l = [x;y;z] in APPEND l [l;w]``;
> val it = [``w``, ``x``, ``y``, ``z``] : term list
```

- As this shows, it is very convenient having such an economical primitive syntax.

Summary — Syntax Functions

- Primitive syntax functions:

- For types: mk_type, dest_type, etc.
- For terms: mk_var, dest_var, is_var, etc.

- Derived syntax functions for terms:

$$\left. \begin{array}{l} \text{mk_} \\ \text{dest_} \\ \text{is_} \end{array} \right\} + \left\{ \begin{array}{l} \text{pair, list, cond} \\ \text{eq, neq, conj, disj, imp} \\ \text{forall, exists, select} \end{array} \right.$$

- Other syntax functions:

- variant : term list -> term -> term
- free_in : term -> term -> bool
- free_vars : term -> term list
- aconv : term -> term -> bool

Sequents in HOL

- A sequent is a pair of the form (Γ, P) where

- Γ is a set of formulas (assumptions) and
- P is a formula (conclusion)

- In HOL, sequents are just pairs of ML type:

$$\underbrace{\text{term list}}_{\text{assumptions}} * \underbrace{\text{term}}_{\text{conclusion}}$$

- Lists are used to simulate finite sets:

sequent in logic	sequent in HOL
(Γ, P)	(G, P)
$\underbrace{\quad}_{\text{set of assumptions}}$	$\underbrace{\quad}_{\text{list of assumptions}}$

Theorems

- Theorems are represented by values of the ML abstract data type `:thm`.
- How theorems are printed:

```
- BOOL_CASES_AX;
> val it = |- !t. (t = T) \\/ (t = F) : thm

- ASSUME  ``A ==> B``;
> val it = . |- A ==> B : thm
```

The dot represents an assumption which has not been printed.

- To get assumptions to print:

```
- show_assums := true;
> val it = () : unit

- ASSUME  ``A ==> B``;
> val it = [A ==> B] |- A ==> B : thm
```

Syntax Functions for Theorems

- Syntax functions for destructing theorems:

```
dest_thm : thm -> term list * term
concl    : thm -> term
hyp      : thm -> term list
```

- Example:

```
- val t1 = MP (ASSUME  ``A ==> B``)
              (ASSUME  ``A:bool``);
> val t1 = [A ==> B, A] |- B : thm

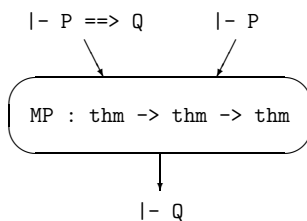
- dest_thm t1;
> val it = ([``A ==> B``, ``A``, ``B``] : term list * term)
```

- There are no literals of type `thm`:

- you can't just 'type in' arbitrary theorems
- you have to prove them!

Inference Rules

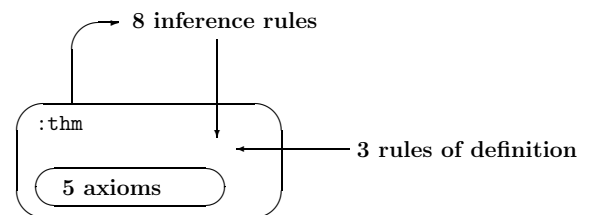
- An inference rule is represented by an ML function that returns a theorem as a result.
- For example, *modus ponens* in HOL:



- The function returns only objects of type `thm` that logically follow by the inference rule.

Theorems and Proof in HOL

- In the core of HOL we have:



- You can obtain a value of type `thm`:

- directly — as an axiom.
- by computation — using the built-in functions that represent the inference rules and rules of definition.

- ML typechecking ensures these are the *only* ways to generate a `thm`:

All theorems must be proved!

Summary — Theorems and Proofs

- **Sequents:**
 - the ML data type `goal = term list * term`.
- **Theorems:**
 - the ML data type `thm`.
- **Inference Rules:**
 - ML functions that return values of type `thm`.
- **Proof in HOL:**
 - must be done by ML programs that execute the appropriate sequence of inference rules.