

COMP3610/6361 Principles of Programming Languages

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Section 10

Subtyping



Motivation (I)

- so far we carried around types explicitly to avoid ambiguity of types
- programming languages use polymorphisms to allow different types
- some of it can be captured by subtyping
- common in all object-oriented languages
- subtyping is cross-cutting extension, interacting with most other language features



Polymorphism

Ability to use expressions at many different types

- ad-hoc polymorphism (overloading),
 e.g. + can be used to add two integers and two reals,
 see Haskell type classes
- Parametric Polymorphism (e.g. ML or Isabelle) write a function that for any type α takes an argument of type α list and computes its length (parametric – uniform in whatever α is)
- Subtype polymorphism as in various OO languages. See here.



Motivation (II)

(app)
$$\frac{\Gamma \vdash E_1 : T \to T' \qquad \Gamma \vdash E_2 : T}{\Gamma \vdash E_1 E_2 : T'}$$

we cannot type

$$\Gamma \nvDash (\mathbf{fn} \ x : \{p : \mathsf{int}\} \Rightarrow \#p \ x) \ \{p = 3, q = 4\} : \mathsf{int}$$

$$\Gamma \nvDash (\mathbf{fn} \ x : \mathsf{int} \Rightarrow x) \ 3 : \mathsf{int} \quad (\mathsf{assuming } 3 \ \mathsf{is of type nat})$$

even though the function gets a 'better' argument, with more structure



Subsumption

better: any term of type $\{p : int, q : int\}$ can be used wherever a term of type $\{p : int\}$ is expected.

Introduce a subtyping relation between types

• T is a subtype of T' (a T is useful in more contexts than a T')

- should include $\{p : \mathsf{int}, q : \mathsf{int}\} <: \{p : \mathsf{int}\} <: \{\}$
- introduce subsumption rule

(sub)
$$\frac{\Gamma \vdash E : T \quad T <: T'}{\Gamma \vdash E : T'}$$



Example





The Subtype Relation <:

(s-refl)
$$T <: T$$

(s-trans)
$$\frac{T <: T' \quad T' <: T''}{T <: T''}$$

the subtype order is not anti-symmetric - it is a preorder



Subtyping – Records

$$\begin{array}{ll} \text{(s-rcd1)} & \{lab_1:T_1, \dots, lab_k:T_k, lab_{k+1}:T_{k+1}, \dots, lab_{k+n}:T_{k+n}\} \\ & <: \{lab_1:T_1, \dots, lab_k:T_k\} \\ & \text{e.g. } \{p:\text{int}, q:\text{int}\} <: \{p:\text{int}\} \\ \\ \text{(s-rcd2)} & \frac{T_1 <: T_1' \ \dots T_k <: T_k'}{\{lab_1:T_1, \dots, lab_k:T_k\} <: \{lab_1: T_1', \dots, lab_k:T_k'\}} \\ \\ \text{(s-rcd3)} & \frac{\pi \text{ a permutation of } 1, \dots, k}{\{lab_1:T_1, \dots, lab_k:T_k\} <: \{lab_{\pi(1)}: T_{\pi(1)}, \dots, lab_{\pi(k)}:T_{\pi(k)}\}} \end{array}$$



Subtyping – Functions (I)

(s-fn)
$$\frac{T_1' <: T_1 \quad T_2 <: T_2'}{T_1 \to T_2 <: T_1' \to T_2'}$$

- contravariant on the left of \rightarrow
- covariant on the right of \rightarrow



Subtyping – Functions (II)

If $f: T_1 \to T_2$ then

-f can use any argument which is a subtype of T_1 ;

– the result of f can be regarded as any supertype of T_2

Example: let
$$f = (\mathbf{fn} \ x : \{p:int\} \Rightarrow \{p=\#p \ x, q=42\})$$

we have

$$\begin{split} & \Gamma \vdash f : \{p: \mathsf{int}\} \to \{p: \mathsf{int}, q: \mathsf{int}\} \\ & \Gamma \vdash f : \{p: \mathsf{int}\} \to \{p: \mathsf{int}\} \\ & \Gamma \vdash f : \{p: \mathsf{int}, q: \mathsf{int}\} \to \{p: \mathsf{int}, q: \mathsf{int}\} \\ & \Gamma \vdash f : \{p: \mathsf{int}, q: \mathsf{int}\} \to \{p: \mathsf{int}\} \end{split}$$



Subtyping – Functions (III)

Example: let $f = (\text{fn } x : \{p:\text{int}, q:\text{int}\} \Rightarrow \{p=(\#p \ x) + (\#q \ x)\})$

we have

$$\begin{split} \Gamma &\vdash f : \{p: \mathsf{int}, q: \mathsf{int}\} \to \{p: \mathsf{int}\} \\ \Gamma &\nvDash f : \{p: \mathsf{int}\} \to T \\ \Gamma &\nvDash f : T \to \{p: \mathsf{int}, q: \mathsf{int}\} \end{split}$$



Subtyping – Top and Bottom

(s-top) T <: Top

- not strictly necessary, but convenient
- corresponds to Object found in most OO languages

Does it make sense to have a bottom type Bot? (see B. Pierce for an answer)



Subtyping – Products and Sums

Products

(s-pair)
$$\frac{T_1 <: T_1' \quad T_2 <: T_2'}{T_1 * T_2 <: T_1' * T_2'}$$

Sums

Exercise



Subtyping – References (I)

Does one of the following make sense?

$$\frac{T <: T'}{T \text{ ref} <: T' \text{ ref}} \qquad \qquad \frac{T' <: T}{T \text{ ref} <: T' \text{ ref}}$$

No



Subtyping – References (II)

$$(s\text{-ref}) \quad \frac{T <: T' \quad T' <: T}{T \text{ ref} <: T' \text{ ref}}$$

- ref needs to be an invariant
- a more refined analysis of references is possible (using Source – capability to read –, and Sink – capability to write)

Example:

 $\{a:int, b:bool\}$ ref $<: \{b:bool, a:int\}$ ref



Typing – Remarks

Semantics

no change required (we did not change the grammar for expressions)

Properties

Type preservation, progress and type safety hold

Implementation

Type inference is more complicated; good run-time is also tricky due to re-ordering



Down Casts

The rule (sub) permits up-casting. How down-casting?

$$E ::= \dots \mid (T) E$$

Typing rule

$$\frac{\Gamma \vdash E : T'}{\Gamma \vdash (T) E : T}$$

- requires dynamic type checking (verify type safety of a program at runtime)
- · gives flexibility, at the cost of potential run-time errors
- better handled by *parametric polymorphism*, a.k.a. *generics* (for example Java)