

# COMP3610/6361 Principles of Programming Languages

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# Section 23

## The Owicki-Gries Method



### **Motivation**

- · nondeterminism and concurrency required
- handle interleaving
- Floyd-Hoare logic only for sequential programs
- Owicki-Gries Logic/Method
  - a.k.a. interference freedom
  - Susan Owicki and PhD supervisor David Gries
  - add a construct to the programming language for threads
  - study the impact for Hoare triples



## Floyd-Hoare Logic and Decorated Programs

Notation: processes: individual program system: overall (concurrent) program will be

### Floyd-Hoare logic

- · each of the individual processes has an assertion
  - before its first statement (precondition)
  - between every pair of its statements (pre-/postcondition), and
  - after its last statement (postcondition)
- · Hoare-triples can be checked (local correctness)
- Floyd-Hoare logic is compositional



### **Motivation**

add pre- and postcondition for system, and a rule

$$\frac{\{P_1\} c_1 \{Q_1\} \qquad \{P_2\} c_2 \{Q_2\}}{\{P_1 \land P_2\} c_1 \parallel c_2 \{Q_1 \land Q_2\}}$$

but this rule is incorrect

Note: we are considering an interleaving semantics



## Simple Example

$$\{x == 0\}$$

$$\{x == 0 \lor x == 2\}$$

$$x := x + 1$$

$$\{x == 1 \lor x == 3\}$$

$$\{x == 3\}$$

$$\{x == 0 \lor x == 1\}$$

$$x := x + 2$$

$$\{x == 2 \lor x == 3\}$$

What would we have to show?



## The Rule of Owicki Gries

all rules of Floyd-Hoare logic remain valid

$$\frac{\{P_1\} c_1 \{Q_1\} \dots \{P_n\} c_n \{Q_n\} \quad \text{interference freedom}}{\{P_1 \land \dots \land P_n\} c_1 \| \dots \| c_n \{Q_1 \land \dots \land Q_n\}} \text{ (par)}$$



### Interference Freedom

Interference freedom is a property of proofs of the  $\{P_i\}$   $c_i$   $\{Q_i\}$ 

- suppose we have a proof for  $\{P_i\} c_i \{Q_i\}$
- prove that the execution of any other statement  $c_j$  does not validate the reasoning for  $\{P_i\}$   $c_i$   $\{Q_i\}$

it is a bit tricky

- interference freedom is a property of proofs, not Hoare triples
- identifying which parts of a proof need to be considered requires some effort



### Formalising Interference Freedom

In a decorated program D and command c of the program, let

- $\operatorname{pre}(D,c)$  be the precondition (assumption/predicate) immediately before c, and
- post(D, c) the postcondition immediately after c
- remember  $\{P\}\ c\ \{Q\}$  valid if there is a decorated program D with  ${\rm pre}(D,c)=P$  and  ${\rm post}(D,c)=Q$



### Formalising Interference Freedom

$$\frac{\{P_1\} c_1 \{Q_1\} \dots \{P_n\} c_n \{Q_n\} \text{ interference freedom}}{\{P_1 \land \dots \land P_n\} c_1 \| \dots \| c_n \{Q_1 \land \dots \land Q_n\}} \text{ (par)}$$

Suppose every  $c_i$  has a decorated program  $D_{c_i}$ .

### Definition

 $D_{c_i}$  is *interference-free* with respect to  $D_{c_j}$   $(i \neq j)$  if for each statement  $c'_i$  in  $c_i$  and  $c'_j$  in  $c_j$ 

- {pre $(D_{c_i}, c'_i) \land \text{pre}(D_{c_j}, c'_j)$ }  $c'_j$  {pre $(D_{c_i}, c'_i)$ }
- {post $(D_{c_i}, c'_i) \land \operatorname{pre}(D_{c_j}, c'_j)$ }  $c'_j$  {post $(D_{c_i}, c'_i)$ }

The  $D_{c_1}, D_{c_1}, \dots D_{c_n}$  are interference-free if they are pairwise interference-free with respect to one other.



### Interference Freedom – Remark

- applying the Rule (par) requires the development of interference-free decorated programs for the *c<sub>i</sub>*
- proving interference-freedom of  $D_{c_i}$  with respect to  $D_{c_i}$  focusses on
  - preconditions of each statement in  $c_i$  and postcondition of  $D_{c_i}$



## Simple Example

#### Why is interference freedom violated?

 $\{x == 0\}$   $\{x == 0\}$  x := x + 1  $\{x == 1\}$   $\{x == 1\}$   $\{x == 1\}$ 



### Soundness

### Theorem If $\{P\} \ c \ \{Q\}$ is derivable using the proof rules seen so far then c is valid



### Completeness

Can every correct Hoare triple be derived?

- completeness does not hold
- neither does relative completeness



### Incompleteness

#### Lemma

The following valid Hoare triple cannot be derived using the rules so far.

$$\{\texttt{true}\} \quad x := x + 2 \parallel x := 0 \quad \{x == 0 \lor x == 2\}$$

### Proof.

By contradiction. Suppose there were such a proof. Then there would be Q, R such that

$$\begin{aligned} \{\texttt{true}\} \; x &:= x + 2 \; \{Q\} \\ \{\texttt{true}\} \; x &:= 0 \; \{R\} \\ Q \wedge R \Longrightarrow x &== 0 \lor x == 2 \end{aligned}$$

By (assign)  $({P[a/l]} \ l := a \{P\})$ , true  $\Longrightarrow Q[x + 2/x]$  holds. Similarly, R[0/x] holds. By (par),  $\{R \land true\} \ x := x + 2 \ \{R\}$  holds, meaning  $R \Rightarrow R[x + 2/x]$  is valid. But then by induction,  $\forall x. \ (x \ge 0 \land even(x)) \Longrightarrow R$  is true. Since  $Q \land R \Longrightarrow x = 0 \lor x = 2$ , it follows that

$$\forall x. \ (x \ge 0 \land \mathsf{even}(x)) \Longrightarrow (x == 0 \lor x == 2) \ ,$$

which is a contradiction.



## Fixing the Problem

We showed

- R must hold for all even, positive x
- R must hold after execution of x := 0
- R must also hold both before and after execution of x := x + 2

we need the capability in *R* to say that until x := x + 2 is executed, x = 0 holds.



# **Auxiliary Variables**

variables that are put into a program just to reason about progress in other processes

done := 0 ;  
(  
$$x, done := x + 2, 1$$
  
||  
 $x := 0$   
)

- requires synchronous/atomic assignment
- proof is now possible



### Decorated Programs with Auxiliary Variables

```
{true}
done := 0;
\{ done == 0 \}
     \{done == 0\}
     x, done := x + 2, 1
     {true}
     {true}
     x := 0
     \{(x == 0 \lor x == 2) \land (\mathsf{done} == 0 \Rightarrow x == 0)\}
\{c == 0 \lor x == 2\}
```

Note: some implications skipped in the decorated program



### **Relative Completeness**

- · adding auxiliary variables enables proofs
- · we do not want these variables to be in our code

$$\frac{\{P\} \ c \ \{Q\} \qquad x \text{ not free in } Q \qquad x \text{ auxiliary in } c}{\{P\} \ c' \ \{Q\}} \ (aux)$$

where c' is c with all references to x removed.

### Theorem (Relative Completeness)

Adding Rules (par) and (aux) to the other rules of Floyd-Hoare logic yields a relatively complete proof system.



### Problem

The Owicki-Griess Methods is not compositional.



### Peterson's Algorithm for Mutual exclusion

the following 4 lines of (symmetric) code took 15 years to discover (mid 60's to early 80s)

let a, b be Booleans and  $t : \{A, B\}$ 

```
\{\neg a \land \neg b\}
other code of A

a := true

t := A

await (\neg b \lor t == B)

critical section A

a := false

other code of B

b := true

t := B

await (\neg a \lor t == A)

critical section B

b := true

await (\neg a \lor t == A)
```



## Notes on Peterson's Algorithm

- · protects critical sections from mutual destructive interference
- guarantees fair treatment of A and B
- how do we show that *A* (or *B*) is never perpetually ignored in favour of *B* (*A*)?
  - requires *liveness* in this case
  - a topic for another course/research project
  - in fact there is one line that could potentially violate liveness (requires knowledge about hardware)
- 4 correct lines of code in 15 years is a coding rate of roughly  $\hfill 1$  LoC every 4 years



### Yet Another Example

#### **FindFirstPositive**

$$\begin{array}{ll} i:=0\;;\; j:=1\;;\; x:=|A|\;;\; y:=|A|\;;\\ \text{while } i<\min(x,y)\; \text{do} & \text{while } j<\min(x,y)\; \text{do}\\ \text{if } A[i]>0\; \text{then} & \qquad & \text{if } A[j]>0\; \text{then}\\ x:=i & \qquad & \qquad & y:=j\\ \text{else} & & \text{else}\\ i:=i+2 & \qquad & j:=j+2\\ r:=\min(x,y) \end{array}$$



$$\begin{array}{l} i:=0\;;\, j:=1\;;\, x:=|A|\;;\, y:=|A|\;;\\ \{P_1\wedge P_2\} \end{array}$$

```
\{P_1\}
                                                              \{P_2\}
while i < \min(x, y) do
                                                              while j < \min(x, y) do
   \{P_1 \land i < x \land i < |A|\}
                                                                 \{P_2 \land j < y \land j < |A|\}
                                                                 if A[j] > 0 then
   if A[i] > 0 then
      \{P_1 \land i < x \land i < |A| \land A[i] > 0\}
                                                                    \{P_2 \land j < y \land j < |A| \land A[j] > 0\}
      x := i
                                                                    y := j
                                                        \{P_1\}
                                                                    \{P_{2}\}
   else
                                                                 else
      \{P_1 \land i < x \land i < |A| \land A[i] \le 0\}
                                                                    \{P_2 \land j < y \land j < |A| \land A[j] < 0\}
      i := i + 2
                                                                   i := i + 2
      \{P_1\}
                                                                    \{P_2\}
   \{P_1\}
                                                                 \{P_2\}
\{P_1 \land i \geq \min(x, y)\}
                                                              \{P_2 \land j > \min(x, y)\}
                            \{P_1 \land P_2 \land i \ge \min(x, y) \land j \ge \min(x, y)\}
                                               r := \min(x, y)
             \{r \le |A| \land (\forall k. \ 0 \le k < r \Rightarrow A[k] \le 0) \land (r < |A| \Rightarrow A[r] > 0)\}
```

$$\begin{split} P_1 &= x \leq |A| \land (\forall k. \ 0 \leq k < i \land k \text{ even} \Rightarrow A[k] \leq 0) \land i \text{ even} \land (x < |A| \Rightarrow A[x] > 0) \\ P_2 &= y \leq |A| \land (\forall k. \ 0 \leq k < j \land k \text{ odd} \Rightarrow A[k] \leq 0) \land j \text{ odd} \land (y < |A| \Rightarrow A[y] > 0) \end{split}$$