12 billion devices and counting...

For over 50 years, Dolby has led the way in developing innovative and amazing entertainment products and technologies used by consumers and professionals worldwide. Innovations from Dolby can be heard in consumer audio and video products, entertainment software and professional sound applications, including music recording, broadcasting and sound for motion pictures. We have 12 Academy Awards® for Scientific/Technical contribution, 14 Emmys®, and countless other awards.

Want to make this sort of impact in your professional life?

Who are we?

Internationally, Dolby has been inventing, designing and building new systems that engage the imagination for over 50 years.

Founded in 1965 by Ray Dolby, the company began with breakthrough noise reduction technology

Our innovations have continued in multi-channel and lossless sound; 3D and HDR imaging; audio post-processing; object based audio, and spatial voice communications.

Locally, Dolby Australia, established in Sydney in 2005, is a core research and development centre with a state-of-the-art facility in McMahon’s Point.

What does Dolby Australia do?

Dolby is a different kind of company. As an engineer, you’ll take part in creating technologies that will soon become part of everyone’s life. We’re about entertainment technology, not chips and routers.

Our Company Philosophy encourages creativity, collaboration and the desire to perceive things differently. We’re always looking for talented individuals to join our team.

Now is your chance to explore the possibilities, tap in to your own creativity and make your ideas a reality. Be part of the exciting future of entertainment and add your talents to those of an amazing team.

“For years, Dolby has been driving new visions of quality and immersive entertainment experiences into almost every digital device on the planet. Here in Australia, we’ve led the charge into the mobile entertainment universe, realtime interactive voice communications for massive multiplayer games and scalable software-based digital content processing, and now we’re redefining cloud-scale voiceover-IP communications for the biggest players in the world. It’s a great place, an amazing team and an awesome place to work.”

Chris Bennett, Chief Technology Officer Dolby Laboratories.
Why Work for Dolby?

With over 130 staff in the Sydney R&D office, you’ll have the opportunity to work with world-class engineers on market leading product and continue your learning via a dynamic on-the-job experience, accelerating your own growth as an engineer.

We have a workplace that respects the individual and encourages collaboration, and you will be assigned a mentor who will work closely with you, ensuring you will have a successful internship experience.

Come and make your mark at a company that is leading the world in audio products, and shaping the future of entertainment and communication.

How Do I Apply?

We are offering 12 week full time internships over the summer vacation period for C++ Software Engineers and DSP Software Engineers.

Send your applications, comprising of your resume, academic GPA and a cover letter. Apply via jobs.dolby.com portal and search for:

Intern C++ Software Engineer  
Intern DSP Software Engineer  
Intern Software Engineer

Closing date is:  
Friday 10th May 2019

“It was a fun and interesting experience to apply what I had learnt about signal processing in a real world project. I also gained valuable knowledge and insights into the processes behind developing successful large scale software projects.

I would recommend anyone with an interest in software development or signal processing to apply, it is a great place to work!”

Christopher Hines  
Sydney Intern 2014  
(now full time Software Engineer at Dolby Sydney)

What Are We Looking For?

Technically, you have some of the following skills -

• C/C++ programming (cross platform).
• Digital Signal Processing/MATLAB
• Mathematics/Algorithms
• Network programming.
• Audio/video media frameworks.
• Mobile O/S development and integration (Android, IOS etc.).
• Scripting languages (Python/Perl).
• Cloud computing (AWS or GCP)
• Machine learning/Al.

We also like people who have -

• A love of technology.
• A passion for audio.
• Hobbies! We love to see people who can invent
• An interest in more than just getting high grades (although that's important too).
• Motivation. You’re a self-starter.